

SHADOWRUN

RUNNER'S TOOLKIT

Accessory
ISBN: 978-1-934857-43-4
MSRP: \$39.99
Pages: Box Set
Catalog #: 26100
Release: TBA

Compatibility: Requires *Shadowrun, Fourth Edition*; offers detailed books and game materials to help teach and speed up the game of Shadowrun—designed as a joint purchase between players and gamemaster.

Selling Points:

- Provides a gamemaster's screen; an adventure for use with new players; a book of contacts, adventure seeds, and locations; new ready-to-play sample characters; a large compilation of tables; and more—all tools designed to make a gamer's life easier.
- Contains new, high-quality art and presentation that matches the high standard set by Catalyst Game Labs' recent products.
- Offers value to buyers by combining a number of useful tools in a single box.
- Presents game materials in a new, easy-to-use fashion.
- Part of Shadowrun's 20th anniversary celebration.

- Current Shadowrun gamemasters.
- Shadowrun players who are interested in attempting to run a game for the first time.
- New Shadowrun players looking for a complete collection that gathers many useful materials in one place for ease of use as they start a new game.

Up-Sells & Cross-Sells:

- *Shadowrun, Fourth Edition 20 Anniversary Edition [CAT2600A]*
- *Seattle 2072 [CAT26102]*

Target Market:

PACK OUT!

Beyond skills and instincts, the proper kit will see a runner through almost any situation. The difference between dropping nuyen in your pocket and street cred to your name, and an ignominious death.

The *Runner's Toolkit* provides a plethora of tools for both gamemasters and players to make running easier than ever. This box contains the following:

- A deluxe, hard-cardboard 4-panel *Gamemaster's Screen*.
- *On The Run*, a 56 page "first adventure."
- *Contacts, Adventures & Sprawl Sites*, a 32 page booklet of ready-to-use contacts, and a host of adventure ideas.
- 4 letter-sized, full-color laminated maps of the *Sprawl Sites* locations.
- A 64 page book of tables from *Arsenal, Augmentation, Street Magic*, and *Unwired*: a perfect "shopping list" for character creation.
- *Anatomy of a Shadowrun*, a fiction and rules walkthrough of a typical run.
- The *Pre-generated Auxiliary Character Generation System (PACs)*, a plug-and-play system for quickly generating characters; also includes 7 new sample characters.
- 6 heavy-duty double-sided cardstock *Quick Reference Cheat Sheets* for use during gameplay.

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